Amendments to the Specification:

Please delete the following paragraph prior to the paragraph that begins on page 2, line 1.

Graphical data is rendered by executing instructions from an application that is drawing data to a display. During image rendering, three dimensional data is processed into a two dimensional image suitable for display. The three dimensional image data represents attributes such as color, opacity, texture, depth, and perspective information. The draw commands from a program drawing to the display may include, for example, X and Y coordinates for the vertices of the primitive, as well as some attribute parameters for the primitive, and a drawing command. The execution of drawing commands to generate a display image is known as graphics processing.